

IT'S HORSE COUNTRY

TECHNIQUE SHEET 125

PK 101 LARGE ARABIAN HORSE HEAD GREY DAPPLE FINISH

Materials Needed

Greenware (PK #101), cleaning tools, various brushes, airbrush.
Non-firing Opaque Stains: White, Black, Shadow, Sandalwood, Russet.
High Gloss Brush-on Sealer.

STEP 1 — Clean greenware carefully. Fire to cone 02. Basecoat entire piece with White. If using airbrush, be sure all areas are well covered. If using brush, two good coats are required.
STEP 2 — Using airbrush, carefully shade around muzzle, eyes, ears, and along neck as in picture using Shadow.
STEP 3 — Still using Shadow in your airbrush, carefully spot along neck and face to create a dappled pattern.
STEP 4 — Change airbrush to Black. Go over muzzle, eyes, ears and neck to deepen color, leaving Shadow showing around the edges.
STEP 5 — Airbrush mane and forehead hair black. Be sure the eyeball and immediate surrounding area are completely Black.
STEP 6 — Switch airbrush color back to White. Being careful not to lose your dark shading, carefully respot with White over entire piece. Make sure your spots are uneven to create a realistic dapple pattern.
STEP 7 — Drybrush entire hair areas (mane and forehead) with shadow, then highlight with White.
STEP 8 — On your palette, mix a few drops each of Sandalwood and Russet. Leaving a Black band around the edge of the eyeball, use this color to create the iris of the eye. The Black pupil should cover about 1/3 of the eyeball. This Brown color can be shaded lighter on the lower half of the iris.
STEP 9 — To define the White areas of the eye, use White to create a very thin edge around the front corner of the eyeball and a small back corner of the eyeball. A small spot of White on the pupil and a thin stripe of White below the upper lid will give the eye a "live" appearance.
STEP 10 — Spray entire piece with matt sealer.
STEP 11 — Paint eyeballs with high gloss brush-on sealer.
STEP 12 — Stand back and admire your work!

PK 102 SADDLEBRED

Materials Needed

Greenware (PK #102), cleaning tools, various brushes, airbrush.
Non-firing Opaque Stains: Russet, Sandalwood, Black, White, Buttermilk.
Soft, Dry Cloths.
High Gloss Brush-on Sealer.

STEP 1 — Clean greenware carefully. Fire to cone 03. Basecoat entire piece using Russet. If using airbrush, be sure all areas are well covered. If using brush, two coats are required.
STEP 2 — Mix Black stain in airbrush. Carefully shade around muzzle, eyes, inside ears and gently darken color on lower legs to knee joints. Be sure these shaded areas are not definite. They should be very subtle.
STEP 3 — Add any White marking, such as stockings, facial markings, with White. Two coats may be required for good coverage.
STEP 4 — Hooves should be painted as follows: If legs are left Russet, the hoof should be dark. Use equal amounts of Russet and Black for this color. If the hoof is below a White marking, it should be light in color. Use Buttermilk.
STEP 5 — Antique entire piece with Black mineral spirit stain. Brush on stain with a soft brush, then wipe with a soft clean cloth, being sure to leave dark color in low areas.
STEP 6 — When antiquing has dried, drybrush mane and tail hair heavily with Sandalwood and highlight with Buttermilk.
STEP 7 — On your palette, mix a few drops each of Sandalwood and Russet. Leaving a Black band around the edge of the eyeball, use this color to create the iris of the eye. The Black pupil should cover about 1/3 of the eyeball. This Brown color can be shaded lighter on the lower half of the iris.
STEP 8 — To define the White areas of the eye, use White to create a very thin edge around the front corner of the eyeball and a small back corner of the eyeball. A small spot of White on the pupil and a thin stripe of White below the upper lid will give the eye a "live" appearance.
STEP 9 — Spray entire piece with matt sealer.
STEP 10 — Paint eyeballs with high gloss brush-on sealer.
STEP 11 — Give yourself a pat on the back. You've earned it.

NOTE: This figurine looks great on PK #107 figurine base. See TECH. SHEET 107 - Figurine Base.

PK 103 THOROUGHBRED HEAD - BAY FINISH

Materials Needed

Greenware (PK #103), cleaning tools, various brushes, airbrush.
Non-firing Opaque Stains: Russet, Black, White.
Black Mineral Spirit Stain.
Soft, Dry Cloths.
High Gloss Brush-on Sealer.

STEP 1 — Clean greenware carefully. Fire to cone 03. Basecoat entire piece using Russet. If using airbrush, be sure all areas are well covered. If using brush, two coats are required.
STEP 2 — Mix Black stain in airbrush. Carefully shade around muzzle, eyes, inside ears. Be sure these shaded areas are not definite. They should be very subtle. Mane and forehead should be airbrushed Black, as well as entire base.
STEP 3 — Add any White marking, such as stockings, facial markings, with White. Two coats may be required for good coverage.
STEP 4 — Antique entire piece with Black mineral spirit stain. Brush on this stain with a soft brush, then wipe with a soft clean cloth, being sure to leave some dark color in the low areas.
STEP 5 — When antiquing has dried, lightly drybrush mane and forehead with Russet. Be sure to use just enough Russet to bring out the highlights in the hair texture. The base can also be highlighted in this manner.
STEP 6 — On your palette, mix a few drops each of Sandalwood and Russet. Leaving a Black band around the edge of the eyeball, use this color to create the iris of the eye. The Black pupil should cover about 1/3 of the eyeball. This Brown color can be shaded lighter on the lower half of the iris.
STEP 7 — To define the White areas of the eye, use White to create a very thin edge around the front corner of the eyeball and a small Black corner of the eyeball. A small spot of White on the pupil and a thin stripe of White below the upper lid will give the eye a "live" appearance.
STEP 8 — Spray entire piece with matt sealer.
STEP 9 — Paint eyeballs with high gloss brush-on sealer.
STEP 10 — This was easy, wasn't it?

PK 104/105 ARABIAN PICTURE FRAME - IVORY FINISH

Materials Needed

Greenware (PK #104/105), cleaning tools, various brushes, airbrush.
Non-firing Opaque Stains: White, Black, Russet and Sandalwood.
French Antique Mineral Spirit Stain.
Soft, Dry Cloths.

STEP 1 — Clean greenware carefully. Be sure that the large pourhole on the back is smoothly finished. This is to accommodate a hanger. Fire to cone 03. Basecoat entire piece using White. If using airbrush, be sure all areas are well covered. If using brush, two coats are required.
STEP 2 — Mix Black stain in airbrush. Carefully shade around muzzle, eyes, inside ears. Be sure these shaded areas are not definite. They should be very subtle.
STEP 3 — Antique entire piece with French Antique mineral spirit stain. Brush on this stain with a soft brush, then wipe with a soft clean cloth, being sure to leave some dark color in the low areas.
STEP 4 — When antiquing has dried, lightly drybrush entire piece with Buttermilk to bring out highlights. Be sure not to lose Black shading.
STEP 5 — To bring out eyes, mix on your palette, a few drops each of Sandalwood and Russet. Carefully paint a small crescent on lower half of the eyeball with this color. A small spot of White just under the upper lid will give the eye a "live" appearance.
STEP 6 — Spray entire piece with matt sealer.
STEP 7 — Hang it up and enjoy it!

PK 106 SADDLEBRED HEAD - PALOMINO FINISH

Materials Needed

Greenware (PK #106), cleaning tools, various brushes, airbrush.
Non-firing Opaque Stains: Russet, Buttermilk, Black, White, Brown, Suntain.
Nubian Brown Mineral Spirit Stain.
Soft, Dry Cloths.
High Gloss Brush-on Sealer.

STEP 1 — Clean greenware carefully. Fire to cone 03. Basecoat entire piece using Suntain. If using airbrush, be sure all areas are well covered. If using brush, two coats are required.

STEP 2 — Mix Brown stain in airbrush. Carefully shade around muzzle, eyes, inside ears. Be sure these shaded areas are not definite. They should be very subtle.

STEP 3 — Add any White facial markings with White. Two coats may be required for good coverage.

STEP 4 — Antique entire piece with Nubian Brown mineral spirit stain. Brush on this stain with a soft brush, then wipe with a soft clean cloth, being sure to leave some dark color in the low areas.

STEP 5 — When antiquing has dried, heavily drybrush mane and forehead with Buttermilk, being sure to get ends of these hair masses lighter than the base. Highlight with White.

STEP 6 — On your palette, mix a few drops each of Sandalwood and Russet. Leaving a Black band around the edge of the eyeball, use this color to create the iris of the eye. The Black pupil should cover about 1/3 of the eyeball. This Brown color can be shaded lighter on the lower half of the iris.

STEP 7 — To define the White areas of the eye, use White to create a very thin edge around the front corner of the eyeball and a small back corner of the eyeball. A small spot of White on the pupil and a thin stripe of White below the upper lid will give the eye a "live" appearance.

STEP 8 — Spray entire piece with matt sealer.

STEP 9 — Paint eyeballs with high gloss brush-on sealer.

STEP 10 — What a good job!

PK 107 LONG FIGURINE BASE - MATCHED FINISH

Materials Needed

Greenware (PK #107), cleaning tools, various brushes.
Metallic Rub-on Gold.
Black Non-firing Opaque Stain.
Mineral Spirit Stain and Non-firing Opaque Stain to Match Figurine.
Soft, Dry Cloths.
Spray Matt Sealer.
Adhesive: Super Glue or Epoxy.

STEP 1 — Clean greenware carefully. Fire to cone 03. Basecoat entire piece using Black. Use two good coats.

STEP 2 — Using opaque stain to match figurine, paint top section of long figurine base. Be sure this area is smoothly covered. Drybrush textured area lightly with same color.

STEP 3 — Antique entire piece with mineral spirit stain. Be sure when wiping stain to achieve color similar to that on figurine.

STEP 4 — Put small amount of metallic rub-on gold on finger and lightly rub over textured area. A brush can be used for this step but your finger works better.

STEP 5 — Spray entire piece with matt sealer.

STEP 6 — To attach figurine to base, first be sure bottom surface of figurine is sanded clean of any color. Set on the base, and carefully mark where figurine touches. These areas will require several scratches completely through the paint surface, exposing the bisque. If this is not done, you will be gluing the figurine to paint, which will not hold. Best adhesives for this purpose are super glue or epoxy. Carefully glue figurine to base and let set until fixed.

STEP 7 — What a good way to display your figurine!

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